

C'est la Guerre
Army Lists for Great Northern War
 by Chris Johnson
 Chris.Johnson@ssa.gov

February 25, 2003

Battle of Hummelhof/Sagnitz: 1702
version 1

Swedish Army

CinC Schlippenbach (Avg Commander @5.0)	5.0
Cavalry	
Åbo-Björneborgs Regt (4 Avg Hvy Cav @ 3.0)	12.0
Karelska Regt (3 Avg Hvy Cav @ 3.0)	9.0
Estland Regt (3 Avg Hvy Cav @ 3.0)	9.0
Livland Regt (2 Avg Hvy Cav @ 3.0)	6.0
Sverige Regt (1 Avg Hvy Cav @ 3.0)	3.0
Dragoons	
Schlippenbachs Regt (4 Avg Cav @ 2.0)	8.0
Upplands Regt (1 Elite Cav @3.0)	3.0
Buddenbrocks Sqn (1 Elite Cav @3.0)	3.0
Karelska Sqn (1 Elite Cav @3.0)	3.0
Albedyhlls Regt (1 Avg Cav @ 2.0)	2.0
Öselska Sqn (1 Avg Cav @ 2.0)	2.0
Infantry	
Nieroths Regt (2 Avg Inf @ 2.5)	5.0
Guards Regt (2 Elite Inf @ 3.0)	6.0
Liewens Bn (2 Avg Inf @ 2.5)	5.0
Stackelbergs Bn (1 Avg Inf @ 2.5)	2.5
Tiesenhausens Militia (1 Infer Inf @ 2.0)	2.0
Artillery: (4 guns @ 4.0)	16.0
	====
Total	101.5

Russian Army

CinC Sjeremetiev (Avg Commander @ 5.0)	5.0
Infantry Regiments	
Youri Lim (2 Infer Inf @ 2.0)	4.0
Svva Aigoustov (2 Infer Inf @ 2.0)	4.0
Niclas Balk (2 Infer Inf @ 2.0)	4.0
Ivan Angler (1 Infer Inf @ 2.0)	2.0
von Delden (2 Avg Inf @ 2.5)	5.0
v. Schweden (2 Avg Inf @ 2.5)	5.0
Fedor Balk (1 Infer Inf @ 2.0)	2.0
Denis Ridwer (1 Infer Inf @ 2.0)	2.0
Tolidin [Streltzi] (1 CO Irreg @ 2)	2.0

* Denotes a regular unit specially trained to operate as light infantry or light cavalry when in open order.

† Denotes a British Unit that does not get the "British Infantry Shooting" modifier.

Dragoon Regiments	
Semen Kromotov (2 Avg Cav @ 2.0)	4.0
Vasili Vadbolski (2 Avg Cav @ 2.0)	4.0
Michel Zybin (1 Avg Cav @ 2.0)	2.0
Mestcherski (1 Avg Cav @ 2.0)	2.0
Rodion Bauer (1 Avg Cav @ 2.0)	2.0
v. Werden (2 Avg Cav @ 2.0)	4.0
Volkonski (2 Avg Cav @ 2.0)	4.0
Ignatiev (1 Avg Cav @ 2.0)	2.0
Polouektov (2 Avg Cav @ 2.0)	4.0
Moskovskii Guard (3 Elite Cav @3.0)	9.0
Kazaki (Cossacks) (1 OO Irreg Cav)	1.0
Artillery (3 guns @ 4.0)	12.0
Column under Gulitsa (Avg Sub-Command @ 3.0)	3.0
Infantry Regiments	
Guliu (1 Infer Inf @ 2.0)	2.0
Scott (2 Avg Inf @ 2.5)	5.0
Toldugin (2 Infer Inf @ 2.0)	4.0
Sharff (1 Infer Inf @ 2.0)	2.0
Kelin (1 Infer Inf @ 2.0)	2.0
Kar (2 Infer Inf @ 2.0)	4.0
Kozadavlev [Streltzi](1 COIrreg @2)	2.0
	====
Total	109.0

* Denotes a regular unit specially trained to operate as light infantry or light cavalry when in open order.

† Denotes a British Unit that does not get the “British Infantry Shooting” modifier.

Hummelhof/Sagnitz: 1702 version 2

Swedish Army

CinC Schlippenbach (Brilliant Commander @ 6.0)	6.0
Cavalry	
Åbo-Björneborgs, Karelska,	
Estland (6 Avg Hvy Cav @ 3.0)	18.0
Livland, Sverige (2 x Avg Hvy Cav @ 3.0)	6.0
Dragoons	
Schlippenbachs (3 Elite Cav @3.0)	9.0
Upplands, Albedyhlls (3 Avg Cav @ 2.0)	6.0
Infantry	
Nieroth, Liewen, Stackelberg (6 Avg Inf @ 2.5)	15.0
Guards (1 Elite Inf @ 3.0)	3.0
Artillery (2 guns @ 4.0)	8.0
	====
Total	71.0

Main Russian Army

CinC Sjeremetiev (Avg Commander @5.0)	5.0
Infantry	
Youri-Lim, Aigoustov, Niclas,	
Angler, Fedor, Ridwer (6 Infer Inf @ 2.0)	12.0
v.Delden, v.Schweden (2 Avg Inf @ 2.5)	5.0
Tolidin [Streltzi] (1 CO Irreg @ 2)	2.0
Dragoons	
Kromotov, Vadbolski, Zybin, Mestcherski,	
Bauer, v.Werden, Volkonski, Ignatiev,	
Polouektov,	
1 & 2/Moskovskii Guard (11 Avg Cav @ 2.0)	22.0
Kazaki (Cossacks) (1 OOIrreg cav @ 1)	1.0
Artillery (2 guns @ 4.0)	8.0
Gulitsa (Avg Sub-Command @ 3.0)	3.0
Infantry	
Scott (1 Avg Inf @ 2.5)	2.5
Guliu, Toldugin, Sharff, Kelin, Kar (5 Infer Inf @ 2.0)	10.0
Kozadavlev [Streltzi] (1 CO Irreg @ 2)	2.0
	====
Total	72.5

* Denotes a regular unit specially trained to operate as light infantry or light cavalry when in open order.

† Denotes a British Unit that does not get the “British Infantry Shooting” modifier.

STRESOW 1715

Swedes

CinC Charles XII (Brilliant Commander @ 6.0)	6.0
Torstenson (Brilliant Sub @ 4.0)	4.0
Cavalry	
Drabants, Holstein Gds (2 Elite Hvy Cav @ 4.0)	8.0
Bremiska, Holstenska (2 Avg Cav @ 2.0)	4.0
Pommerska Light Cav (1 Avg Cav @ 2.0)	2.0
Dragoons	
Bremiska, Verdiska, Wismarska, Barthska, Benderska, Franska, Niesterska (7 Avg Cav @ 2.0)	14.0
Infantry	
Jönköpings, Rügenska (Marines), Holstenska, Bremiska, Rhenländska (10 Avg Inf @ 2.5)	25.0
Artillery (2 guns @ 4.0)	8.0
	====
Total	71.0

Allies

CinC Leopold v. Anhalt-Dessau (Avg Commander @ 5.0)	5.0
Dewitz (Avg Sub-Command @ 3.0)	3.0
Infantry	
Weissenfels [Saxon], Dronningens [Danish], Norske Geworbne [Norwegian], Jydske [Danish], Prins Carls [Danish], Anhalt [Prussian], Fyneske [Danish], Albrecht [Prussian] (16 Avg Inf @ 2.5)	40.0
Cavalry	
Gens d'Armes [Prussian] (1 Elite Cav @3.0)	3.0
Dorsting Dragoons [Prussian] 2 Avg Cav @ 2.0)	4.0
Anspach Dragoons [Saxon] (2 Avg Cav @ 2.0)	4.0
Artillery [1 Danish, 1 Prus](2 guns @ 4.0)	8.0
	====
Total	67.0

Potential Reinforcements: three Saxon infantry regiments had front row seats to the action, but were not engaged. If an equalizer is needed, give the Allied player some or all of: Koningin, Cavenac, Churprinz (6 Avg Inf @ 2.5).

* Denotes a regular unit specially trained to operate as light infantry or light cavalry when in open order.

† Denotes a British Unit that does not get the “British Infantry Shooting” modifier.

WISMAR 1711

Swedes

CinC Schoultz (Avg Commander @5.0)	5.0
Furstenburg, Posse Inf (8 Avg Inf @ 2.5)	20.0
Lewenhaupt Inf (4 Elite Inf @ 3.0)	12.0
Bassewitz Dragoons (6 Avg Cav @ 2.0)	12.0
Artillery (2 guns @ 4.0)	8.0
	====
Total	57.0

Danes

Rantzau (Brilliant Commander @ 6.0)	6.0
Viborg, Hansen Inf (4 Avg Inf @ 2.5)	10.0
1st Fynn, 1st Sjaelland Cav (6 Avg Cav @ 2.0)	12.0
Brockdorff, Jyske Cuir. (6 Avg Hvy Cav @ 3.0)	18.0
Bulow Dragoons (3 Avg Cav @ 2.0)	6.0
Artillery (1 gun @ 4.0)	4.0
	====
Total	56.0

* Denotes a regular unit specially trained to operate as light infantry or light cavalry when in open order.

† Denotes a British Unit that does not get the “British Infantry Shooting” modifier.

**FOR UPDATED RULES AND ARMY LISTS GO TO:
<http://www.grenadierguard.com/>**

Notice of License for Use

1. This material is being distributed free of charge in exchange for you the User agreeing to abide by the terms of this license. As long as you abide by these simple terms, you may use this material as long as you like.
2. By using this material you acknowledge and accept the terms of this license.
3. The author does not intend to abandon his (or hers, theirs, its) copyright on the material, and reserves the right to charge for access in the future.
4. **Author gives permission for others to copy and distribute this material, but requires that this Entire Notice must be included in all copies made.**
5. If you make any changes or additions to this game, you cannot distribute such changes or addition in any manner or form except by using this same license system, and furthermore, YOU MUST GIVE CREDIT AND ATTRIBUTION TO THE AUTHOR OF THE ORIGINAL MATERIAL AND IDENTIFY THE ORIGINAL MATERIAL AS THE SOURCE FOR YOUR CHANGES OR ADDITIONS.
6. If for any reason, any term or provision of this License is unenforceable, it is intended that the rest of the agreement shall remain in force without that particular term or provision.

REQUEST FOR PAYMENT/CONTRIBUTION

If you liked this material, would like to continue to use it, and would like to encourage further development of this and similar material, please send a contribution of at least \$10.00 to cover the expenses of producing and updating this material directly to the author, or such amount that the author may suggest in the material. Hopefully the author included contact information in the material, but if not, please forward your payment to:

**The Squire Organization, LLC
10303 Northwest Freeway, Suite 260
Houston, TX 77092**

including with your payment some indication of what you are sending the payment for (name of author, name of material, etc.)

Payment Forwarding - The Squire Organization, LLC, will charge a 10% fee plus any other incidental costs (postage, bank fees, etc.) to forward the payment to the proper party. In this way the author can remain anonymous if that is the author's desire. If you intend to use this license for your material, and intend to have The Squire Organization, LLC act as distribution agent for you, please notify The Squire Organization, LLC at the above address in advance by providing a copy of the material in question, contact information for the author (name, address, etc.), and whether or not the author intends to remain anonymous. Failure to provide such information releases The Squire Organization, LLC from any obligations. The Squire Organization, LLC, reserves the right to refuse to participate in this arrangement if for any reason it believes the License is being used to violate another's legal rights. In such circumstances, The Squire Organization, LLC will notify author in writing of its refusal.

The Squire Organization, LLC is a Nevis Company with its headquarters in Belize City, Belize. All transactions outlined in this agreement are intended to take place in Belize, and as such Belize will be the location of the contract. The above address serves as a mail forwarding service only.

COMMENTS ON THE MATERIAL OR ANYTHING ELSE ARE WELCOME: